THE TRAVELS OF THE CHOSEN CHILDREN OF ISRAEL

Lesson 4

GOD'S DESIRE

Scripture Reading Exodus chapters 24 to 34

MEMORY VERSE: Ephesians 1:4 "...He chose us in Him...that we should be holy and without blemish before Him in love."

I. God desires to make Himself known

- A. Moses and Joshua were called up to the mountain to be with God Exo. 24:12-18
 - 1. God's glory (expression) was on Mt. Sinai. 24:16
 - 2. God gave Moses the tables of stone to teach them 24:12; 31:18; 32:16; (written with the finger of God)
 - a. About His person
 - b. So they could know Him
 - 3. God gave Moses the blueprint for the tabernacle. Exo. 25: 26-31
 - a. How to build it
 - b. For His dwelling place on earth
- B. The Children of Israel got tired of waiting for Moses Exo. 32
 - 1. They made a golden calf
 - a. The people asked Aaron for another god 32:1
 - b. They made a calf from their golden earrings 32:3-4
 - c. They worshipped the calf
 - 2. Moses returned 32:7
 - a. God was angry 32:9-14
 - b. Moses broke the tables of stone (the ten commandments) 32:19

II. God desires His people to express Him

- A. He wants a people to choose Him
 - 1. Moses asked "Who is on the Lord's side?" 32:26
 - 2. The sons of Levi answered the call and stood with Moses 32:26-28
- B. Something of God got into Moses. 34:28-35
 - 1. Moses returned to the mountain 34:28
 - 2. Moses was with God forty days
 - a. To write on the tables the words of the covenant, the ten words
 - b. He became shining after being with God showing that something of God got into him (God's dispensing)

SANDPAPER COMMANDMENTS

MATERIALS:

- 1. Copies of Ten Commandments
- 2. Scissors
- 3. Fine sandpaper (8-1/2" X 11")
- 4. Glue
- 5, Staple gun
- 6. String

Optional:

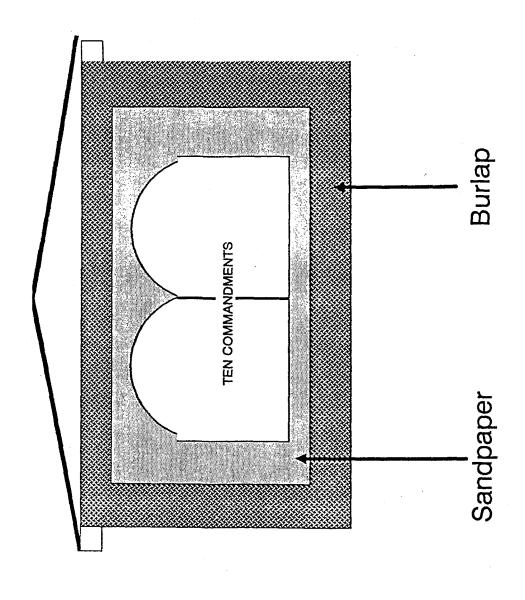
- 1. Burlap or thick cloth (12" X 16")
- 2. Wooden rod or stick 16" long

PROCEDURE:

- Cut out Ten Commandments (keep in one piece)
- 2. Center and glue onto on sand paper (giives look of being in stone)
- 3. Mount on stiff construction paper or cardboard.
- Add string across the top so it can be hung on the wall.

Optional:

- Instead of mounting sandpaper to stiff construction paper glue to burlap. Leave enough room for a border all around and a extra at the top to:
- 2. Roll burlap over stick at top and staple.
- Tie or attach string at ends of stick so can be hung on wall.



THE TEN COMMANDMENTS

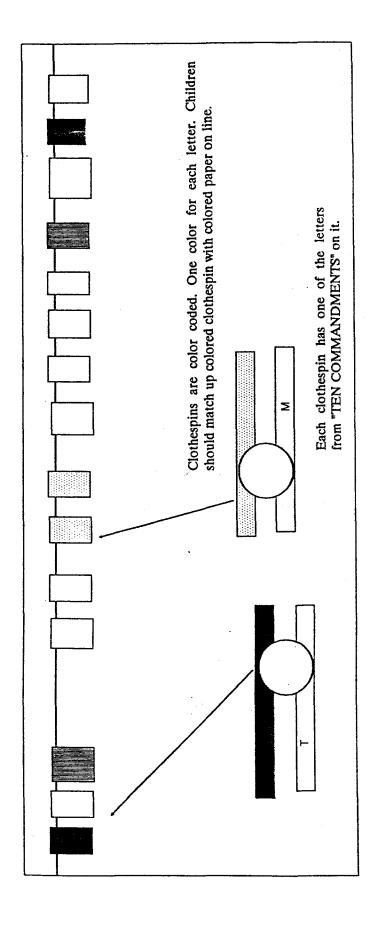
- 1. YOU SHALL HAVE NO OTHER GODS BEFORE ME
- 2. YOU SHALL NOT MAKE YOURSELF AN IDOL
- 3. YOU SHALL NOT MISUSE THE NAME OF THE LORD
- 4. OBSERVE THE SABBATH BY KEEPING IT HOLY
- 5. HONOR YOUR FATHER AND MOTHER

- 6. YOU SHALL NOT MURDER
- 7. YOU SHALL NOT COMMIT ADULTERY
- 8. YOU SHALL NOT STEAL
- 9. YOU SHALL NOT GIVE FALSE TESTIMONY AGAINST YOUR NEIGHBOR
- 10. YOU SHALL NOT COVET

CLOTHESPIN TEN COMMANDMENT RACE

Lesson 4 Activity for 3-5 year olds

- 1. Put the children into two groups.
- 2. Each team has one set of color coded clothespins with one letter (T-E-N-C-O-M-M-A-N-D-M-E-N-T-S) written on each clothespin.. Each letter has a different color. (Color strips of labels with crayons and attach to clothespins in advance. Color squares for line to match.)
- 3. Hang up two scparate strings have small pieces of colored paper that spell out in sequence the words "TEN COMMANDMENTS" by color.
- 4. Scramble the clothespins before each team begins.
- 5. Each team begins at the same time.
- 6. When told to begin, the first child of each team takes one clothespin with a color on it and clips it on the line, matching the color on the clothespin with the paper square on the line. When he comes back, the next child can add a clothespin. Children should continue taking turns (one at a time) adding clothespins until all the colors are matched up- thus the clothespins will spell out "TEN COMMANDMENTS".
- 7. The first team to get the colors in proper order wins!
- 8. This activity can be repeated an number of times.



CLOTHESPIN TEN COMMANDMENTS RACE:

Lesson 4-Activity for kindergarden through second grade.)

1. Hang up two separate clothes lines with individual pieces of paper attached with the word "TEN COMMANDMENTS" spelled out. One letter per piece of paper.

2. Divide children into two equal teams

3. Each team has one set of clothespins with one letter (T-H-E T-E-N C-O-M-M-A-N-D-M-E-N-T-S) written on each clothespin

4. Scramble the clothespins before each team begins.

5. Each team begins at the same time.

6. When told to begin, the first child on the team takes one clothespin with a letter on it and matches it with the letter on the line. He should clip his clothespin to the appropriate paper letter on the nearby line. When he comes back, the next child can match the letter on his clothespin with one on the line that is not already matched. Children continue taking turns (one at a time) adding clothespins until all the letters are matched and spell out "THE TEN COMMANDMENTS").

7. The first team to get the letters in order (spelling out THE TEN COMMANDMENTS)

and have their team seated, wins! Instead of racing against one another, racing against

the clock is another variation of this activity.